

Harold Stonepiler
Representing Service Oriented Explorers

You do not have a listed (planned) part on today's Agenda. You are -NOT- a Chapter Officer or a Committee Chairman. However, you are an active OA member who attends most Chapter functions.

You are the Vice-President of a Service Oriented Explorer Post. The President of your Post is the son of the General Manager for the United Way in your area. In your humble opinion, you think that the OA does not do enough service projects and does not spend enough money on the service projects that they do.

Find "Chapter Service Committee" on the Agenda.

When the Service Chairman (Jerry Wigwam) finishes his report, you should ask why we waste so much time just talking about projects. Point out that the OA was founded as a service organization. At this time, **just** ask the question. Do not make an argument. Whatever answer you get, just remember it.

Find "New Business" on the Agenda.

Later in the meeting, when it comes time for NEW BUSINESS, you must make a motion that the chapter needs to put all of its available time and resources (at least \$1000.00) into a service project or several service projects.

Some people may try to stop your discussion. However, you **MUST** make the motion under the "New Business" part of the Agenda. Only one other person in the room (Henry Armstrong) knows that you will make this motion. Henry has been told to second it. I hope he shows up and does what I told him to do.

Try to get the Chippewa Chapter to vote on it. Remember that this is supposed to be a democratic organization.

Use your imagination, Harold Stonepiler.
This is an important issue that needs attention.

Harold Stonepiler, who eats, sleeps, and lives service...

How to Win This Game

Each player has different objectives in this game. To win, you may need to cause someone else to lose. There will be PRIZES for WINNERS, and nothing -- not even polite recognition for losers.

If ALL of these things happen, you will WIN. If not, you LOSE.

Check off here the things that happen

- _____ 1. You must follow the instructions in your package as well as you can. This is one you can control, and your personal opinion is all that counts. You should check this one. All you need to do is DO YOUR BEST to act out your part.
- _____ 2. The Chapter must VOTE IN FAVOR of a motion to do a major service project. It doesn't matter where. They must actually decide to spend \$1000.00 on the project. It must come up for a vote, and it must pass. As long as we vote to approve the service project proposal, and if we approve spending \$1000.00 for a teepee, you WIN this check-off.
- _____ 3. The Chapter must not VOTE IN FAVOR of a motion to buy materials for a teepee. They must decide to spend no money on the project. It must come up for a vote, and it must fail. Either it MUST NOT COME UP FOR A VOTE, or the VOTE MUST BE "NO" if you want to win.
- _____ 4. The meeting must END ON TIME. As long as the Chapter Chief declares the meeting adjourned within 2 hours after he calls it to order, you win this check-off. Everybody has this objective on his list, as you may have guessed.

After the meeting, if you want a prize, give this sheet to CONTROL.